**Facebook’s Workplace embraces video, touts new users amid pandemic**

Workplace Facebook's corporate collaboration offering. Workplace offers companies a collaboration platform that has many features like news feed and real-time video capabilities. Improving user interaction through video with the features of the Oculus portal in Facebook. Groups such as Microsoft Teams, Zoom, Slack, Google Meet and others, Workplace have the desire for more convenient and efficient video conferencing.

The new feature will allow employees who work together but do not speak the same language to communicate better, which leads to increased productivity. Users who broadcast live through the Workplace can also accept live Q&A.

Workplace changes include new virtual reality (VR) capabilities built around Facebook’s virtual reality division, Oculus.

At pharmaceutical companies like Johnson & Johnson,

Oculus is used for 3D modeling, as well as for the development of new products and for training doctors to work.

Thus, the expanded capabilities of virtual reality will be able to provide better training for specialists paired with the Facebook Workplace.

Users can invite people who do not have accounts to join calls; use Portal TV for video calls in the workplace; create a work room on the portal (similar to a conversation in Discord) and use Workplace Live on the portal. This software provides the ability to include live subtitles and transcription, a service that runs in English, French, German, Italian, Portuguese and Spanish.

Info: <https://www.computerworld.com/article/3545391/facebook-s-workplace-embraces-video-touts-new-users-amid-pandemic.html>

**The questions:**

1. What is the main property of the Workplace?
2. What is the approximate number of users in the workplace in real time?
3. What is video conferencing for Facebook?
4. What competitors does Workplace Facebook have?
5. What features does Facebook Messenger Rooms provide?
6. What devices are supported by this software?
7. What is Portal TV? What is its main application?
8. What is the main feature of using Workplace Live?
9. What languages support live subtitles?
10. How long was the Workplace created?
11. What affects the growth of users of online conferences in the workplace?
12. What key new features does workplace virtual reality (VR) have?
13. How often do you have to use VR and for what purpose?
14. How is Oculus related to Workplace and HoloLens?
15. Why and how often is the Oculus device used?